

217

# AQHA

## VRH RANCH REINING

Date:	April 02, 2023
Show:	SPHA Warm Up 2023
Class:	NO Superhorse
Judge:	S. Zaher

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|--|---|--|
| <p><b>1/2 point</b></p> <ul style="list-style-type: none"> <li>- starting a circle or exiting a roll-back at a trot for up to 2 strides</li> <li>- delayed change of lead by 1 stride where the lead change is required by the pattern description</li> <li>- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback</li> <li>- over-spin or under-spin up to 1/8 turn</li> </ul> <p><b>1 point</b></p> <ul style="list-style-type: none"> <li>- over-bridled (per maneuver)</li> <li>- out of frame (per maneuver)</li> <li>- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)</li> <li>- over or under spinning 1/8 to 1/4 turn</li> <li>- slipping rein</li> </ul> | <p><b>2 points</b></p> <ul style="list-style-type: none"> <li>- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena</li> <li>- break of gait</li> <li>- freeze up in spins or rollbacks</li> <li>- failure to stop or walk before executing a lope departure on trot-in patterns</li> <li>- on run-in patterns, failure to be in a lope prior to the first marker</li> <li>- if a horse does not completely pass the specified marker before initiating a stop position</li> </ul> <p><b>5 points</b></p> <ul style="list-style-type: none"> <li>- spurring in front of cinch</li> <li>- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal</li> <li>- use of either hand to instill fear/praise</li> </ul> | <p><b>Off Pattern (OP)</b> - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> <li>- breaking pattern</li> <li>- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)</li> <li>- trotting in excess of 1/2 circle or 1/2 length of the arena</li> <li>- repeated blatant disobedience</li> <li>- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)</li> </ul> <p><b>Disqualified - 0 Score</b></p> <ul style="list-style-type: none"> <li>- lameness</li> <li>- disrespect or misconduct</li> <li>- illegal equipment</li> <li>- willful abuse</li> <li>- leaving working area before pattern is complete</li> <li>- improper western attire</li> <li>- fall of horse/rider</li> </ul> |
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For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES						Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									
TIE-BREAKER		00R	00L	R6R	R6L	S4/B	1+Sp R/L				
MANEUVER DESCRIPTION											
1	8	1									
		MANEUVER SCORE	-1/2	-1/2	0	0	0	0	✓	1	
			68.5	68						68	
		PENALTY									
		MANEUVER SCORE									
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		MANEUVER SCORE									

Judge's Signature: \_\_\_\_\_

